

Dear Year 6 Parent /Guardian

Please find below a list of activities for your child to complete during the enforced closure of our school. Your child should attempt to complete as many of the activities as possible. They can choose to complete them on paper or via their Google classroom if they have access to a computer. We have also created a list of extra optional activities.

Please access the Y6 maths worksheets via Google Classrooms.

English Tasks

Call of the Wild Activities (Based on the book available of Giglets)

Activity 1

L.O. Research a setting that could be used for a story setting



Jack London was inspired by the Gold Rush in Yukon, Canada and so wrote a story using this time and place as the setting.

Research this place using books and the Internet and answer the following questions:

What was Yukon like, during the Klondike Gold Rush of the 1890s?

What is it like today?

What do you think of when you think about Canada?

Why do you think the author was inspired by Canada during the Gold Rush?

Activity 2

L.O. Write a descriptive story setting for a story of choice

Think of a place that inspires you.

This place can be real or imaginary, somewhere you've visited or somewhere you've always wanted to go.

Research your place if it is real, or if you have imagined a new place, make it up!

Write notes to answer the following questions:

Where is your place?

What is the climate like? Warm or cold? Wet or dry?

What is the landscape like? Are there mountains, rivers, glaciers, volcanoes, desert, forest, rainforest or fields?

Who lives there?

What animals do you find there?

What does it smell like?

What sounds can you hear?

Using your setting notes. Then write a description of your real or imaginary place.

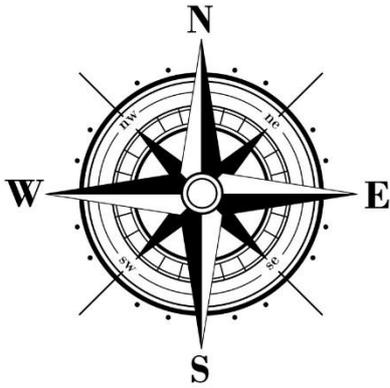
Can you add interesting describing words?

Can you add similes and metaphors?

Activity 3

L.O. Draw a map of your story setting using the description in your setting to add features and labels

Now draw a map of your place to include with your description of the setting. Make sure your map is labelled and important elements of your story setting are added.



Activity 4

Plan out the rest of your plot for your story. Use a story map or mountain (arc) to plan your story. Make sure your story has a build up, problem, resolution and conclusion. Think about the other settings you will use in your story as you develop your plan. Update your map as you plan your story adding important story elements to the map.

Activity 5

Develop your characters. Write a character profile for each of the characters in your story.

Activity 6

Write the rest of your story using your map, plan and character profiles to help you. Use rich descriptive writing

techniques adding adjective, adverb, and figurative language to your story.

Maths

Practise for Maths & (English) assessments.

Go into HWB

Go into 'personalised assessments' and then click on the 'Familiarisation Assessments' link where you can have a go at some practice questions for the procedural and reading tests. You can do them as many times as you like.

Science / Topic

Think carefully about the extreme environments we have been researching at the South Pole. List the climatic and environmental conditions animals living in this place will encounter. Now create a creature that is adapted to these extreme environments. Draw your creature, give it a common name and scientific name and label it's features. Then explain in short paragraphs how these features help it to survive the extreme climatic conditions.

Creative

Google the Great Fire of London painting by Lieve Verschuijter. Print this picture off if you can or copy and paste it into a Google Slide. Then list the features you can see within the painting and list the techniques and colours that have been used by the artist.

Recreate your own version of the painting (either using a similar skyline to Verschuijter or using a modern London skyline). Use the original painting as inspiration and recreate your own version in a medium of your own choice.